



Women's Blue-Chip Basketball League, LLC

2018 Officials

GAME RULES

WBCBL

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2018 WBCBL FORMAT & LEAGUE RULES



The WBCBL regular season runs May through August
(Women NCAA rules apply as DEFAULT to items not listed)

1. Community Prayer before all WBCBL Games (Both Teams, Coaches, Staff, and Officials)
2. Participating teams must have at least 5 players to begin play.
3. Team Roster is limited to 15 players and each eligible player is allowed to dress-out and play.
4. Players are allowed up to 6 fouls before fouling out. (6th foul = foul-out)
5. Each team is allowed 6 fouls:
 - a) 7th foul = 1 & 1 Bonus and 10th foul = Double Bonus (2 shots) per half
6. 3 on 3 Player Line-up for Free-Throw attempts (Shooter + 2 teammates)
7. Technical Fouls = 2 shots & No change of possession (2 Technical = player ejection)
 - a) If the Technical Foul is for excessive timeout, then a change of possession is required
8. Intentional Fouls: 2 Free-throws & Ball Possession, (2 Intentional = player ejection)
9. Flagrant = 2 shots & ball possession & Automatic ejection from game and facility.
10. Unsportsman-like conduct (ie: Fighting, instigating disruptive behavior, excessive outburst(s), continued profanity, taunting, & any behavior deemed harmful to a family-friendly environment) = Automatic ejection from game and facility.)
- 10-b. 1st profanity offense = automatic Technical Foul**
11. HAND-CHECKING is not allowed. Players may use non-extended forearm below chest / above thigh.
12. 4 – 10 Minute Quarters / 10- min halftime / 5 minutes overtime (Complete Regulation Clock, Not Running.
- 12-b. Full Stop clock within the last 1 minute of each half & Overtime after a made basket &/or whistle)
13. Timeouts are based per half only and CANNOT carry over from prior half, or into Over-time.
14. 2 – 60 and 2 – 30 second timeouts per HALF
15. 2 – 30 sec timeout in Over-Time (OT)
16. Half-Court advances will be allowed within the last 1 minute of each half & Over-Time after a timeout, ONLY when requested by the team with possession and prior to whistle to end timeout.
17. Clock will restart upon the dropping of referees arm or when the player touches a live ball inbounds.
18. The horn will be used for the following reasons:
 - a) Used when substitution is made
 - b) Used to contact Referee after a Whistle or to stop clock
 - c) Player fouling out (6 fouls)
 - d) Auto at the end of period
 - e) Team fouls limit – Scorekeeper to signal 7 and 10 if not displayed on scoreboard.
19. Shot clocks are required (24-Second)
 - If shot clock not available:
 - (a) 5 second count will be in affect when ball is being closely guarded in front-court.
 - (b) A visible 10-sec backcourt count. (10-sec backcourt count also applies with shot-clock).
20. All “Jump Ball” situations are to be jumped at the nearest free-throw line or half-court.
21. Teams may add a player if their roster falls below 7, due to signings or injuries (Not to exceed 7-player roster)
22. Jersey numbers 00 – 99 are permitted
23. 3 WBCBL Registered Officials are required for all WBCBL games, dressed in requires pants & shirt.
- 24. Anytime there is a potential forfeiture situation, the host team or visiting team must contact the WBCBL Administration immediately at 214-810-7406.**